

## Section 8 Girls Modified Basketball 2008 - 2009

1. Five (5) Period Basketball – seven (7) minutes each
  - a. Minimum of ten (10) players
  - b. Roster is divided into two (2) equal squads, “A” and “B”
  - c. “A” Squad plays Quarters 1 and 3. “B” Squad plays Quarters 2 and 4
  - d. No player is allowed to play three Quarters in a row
  - e. 5<sup>th</sup> Period is left to Coaches discretion; anyone can play
  - f. Rosters are exchanged prior to the 1<sup>st</sup> Quarter
  
2. Four (4) Quarter extended play – If either team has 6, 7, 8 or 9 players, teams will play four extended Quarters. The first quarter will be 8 minutes, and the last three will be 9 minutes.
  
3. Four (4) Quarter regular play – If either team has only five players, teams will play four (4), seven (7) minute quarters. In this case only, BOCES must be notified by the officials the day following the game.
  
4. Play person-to-person only. No zones, no double teaming, and no isolation plays. It is illegal to send players to the corners and have one player go one-on-one. Another example that may not be employed is sending four players to the left or right sideline and having the fifth player drive one-on-one to the basket.
  
5. Pressing is allowed in the final period of every game throughout the entire season. In a five period game, pressing is only allowed in the fifth period. In a four period game, pressing is only allowed in the fourth period. Pressing is also allowed in all overtime periods.
  
6. All fouls carry over to the 5<sup>th</sup> Period. This rule is mandatory, and is not left up to the Referees’ or Coaches discretion.
  
7. On free throws, the players in marked spaces are allowed to enter the lane on the release.  
Bonus free throws are awarded as follows:  
First half (1<sup>st</sup> and 2<sup>nd</sup> Periods):  
7<sup>th</sup> foul = 1 and 1  
10<sup>th</sup> foul = 2 shots (double bonus)  
  
Second half (3<sup>rd</sup>, 4<sup>th</sup>, and 5<sup>th</sup> Periods):  
10<sup>th</sup> foul = 1 and 1  
13<sup>th</sup> foul = 2 shots (double bonus)
  
8. There is no three (3) point shot.
  
9. If the game is tied at the end of regulation play, there will be an overtime period of three (3) minutes. If the score is still tied at the end, additional overtime, “Sudden Victory” periods will be played until at least one (1) point is scored.
  
10. All other rules apply.

## Highlights

1. In case of issues with respect to “zones” or “isolation” plays, officials have been directed to get the head coaches together to resolve the issue. They have been told not to issue Technical Fouls if the situation continues.
2. Unsporting behavior. Officials have been directed to enforce the Coaching Box restriction at all times. They have been instructed to ensure that the Assistant Coach is held to the same restriction as substitutes on the bench.
3. Knee Brace – If there is exposed metal or hard plastic (including a hinge), a sleeve must be worn. Ace wrap is not acceptable.
4. Bench Technical Fouls are charged directly to the offended, and are also charged indirectly to the Head Coach. If the Head Coach is the offender, the foul is charged directly to her/him. A single flagrant foul, the second direct Technical Foul, the third indirect Technical Foul, or a combination of one Direct and two Indirect Technical Fouls charged to the head coach results in ejection.

John H. McCrink  
H – 516-409-1390  
W – 516-228-1891  
C – 516-318-5422  
jmccrink@mac.com